Package: repgame (via r-universe)

August 11, 2024

Type Package

Title Solve discounted repeated games with monetary transfers

Version 0.3

Date 2014-11-03

Author Sebastian Kranz

Maintainer Sebastian Kranz <sebastian.kranz@uni-ulm.de>

Description Solve discounted repeated games with monetary transfers
using the fast Algorithms develeoped by Goldluecke and Kranz
(JET, 2013)

License GPL >= 2.0

Imports Rcpp (>= 0.11.2)

LinkingTo Rcpp

Depends restorepoint, rowmins, slam, glpkAPI

Repository https://skranz.r-universe.dev

RemoteUrl https://github.com/skranz/repgame

RemoteRef master

RemoteSha 68a71e5de479651c708a1aaf31974512a6620649

Contents

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repgame-package   *What the package does (short line)*

Description

More about what it does (maybe more than one line) ~~ A concise (1-5 lines) description of the package ~~

Details

Package:	repgame
Type:	Package
Version:	1.0
Date:	2014-11-03
License:	What Licence is it under ?

~~ An overview of how to use the package, including the most important functions ~~

Author(s)

Who wrote it

Maintainer: Who to complain to <yourfault@somewhere.net>

References

~~ Literature or other references for background information ~~

See Also

~~ Optional links to other man pages, e.g. ~~ ~~ <pkg> ~~

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rcpp_hello_world   *Simple function using Rcpp*

Description

Simple function using Rcpp

Usage

```
rcpp_hello_world()
```

Examples

```
## Not run:
rcpp_hello_world()

## End(Not run)
```

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